

COMP 520 - Compilers

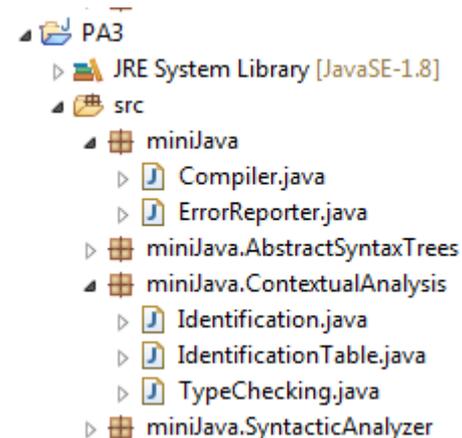
Lecture 12 – Mar 10, 2022

Contextual Analysis

- PA3 – Contextual Analysis assignment online
 - Due Thursday Mar 31

PA3 Contextual Analysis

- Implement contextual analysis in a subpackage
 - `miniJava.ContextualAnalysis`
- Contextual Analysis consists of
 1. Identification
 2. Type checking
- Also add `null` to `miniJava`!
- Sample PA3 project structure
(within `miniJava.ContextualAnalyzer`
choose classes and class names as you wish)
- Due Thu March 31
 - 21 days but 9 are spring break
 - Today's lecture includes details on implementation



PA3 Implementation: Identification

- What needs to be done in Identification
 - Declarations need to be entered
 - ClassDecl, MemberDecl, LocalDecl
 - Identifiers need to be linked to their declaration
 - add field to Identifier class: `public Declaration decl`
 - work out a correct order to visit different parts of the AST to ensure all applicable declarations will have been seen before visiting an Identifier
 - link each identifier in the AST to its declaration using the appropriate `idTable(s)`
 - What constructs need identification?
 - Basically all
 - Declarations
 - Statements, Expressions, References, TypeDenoters
 - » anything that could contain an Identifier



Identification

- **IdTables**

- enter(String s, Decl d)
 - associate s with Decl d
- Decl retrieve(String s)
 - yields decl or null

- **Specific id tables**

- is s a class name?
- is s a member of class X?

- **Scoped id table**

- enter or exit a scope
- what declaration is associated with s in the current scope?
- is s already declared in the current scope?
- is s already declared in a scope with level ≥ 3 ?
- enter a new <name,Decl> at the current scope level

string	Decl	level
class names	ClassDecl	1
member names	MemberDecl	2
parameter names	ParameterDecl	3
local var names	LocalDecl	4+



Identification in miniJava

- Parameters to the identification process

- Class declarations

- to identify uses of class names e.g.

```
Foo x = ...  
new Foo()
```

- Member declarations in current class

- to identify uses of fields or methods

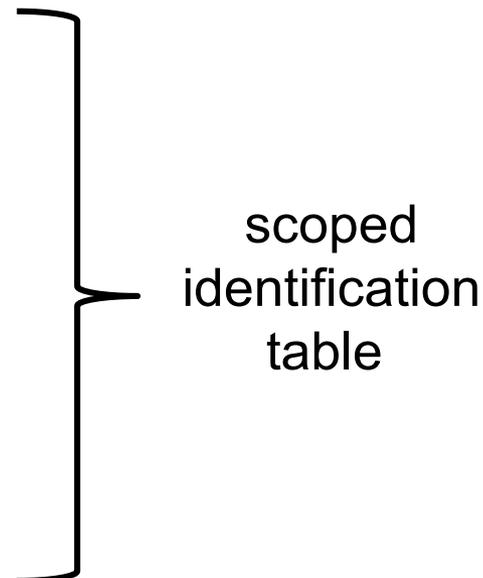
- Local declarations in current method

- to identify uses of parameters or local variables

- Member declarations in other classes

- to identify qualified references, e.g.

```
Foo.field  
x.y.z
```



miniJava package

```

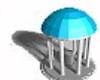
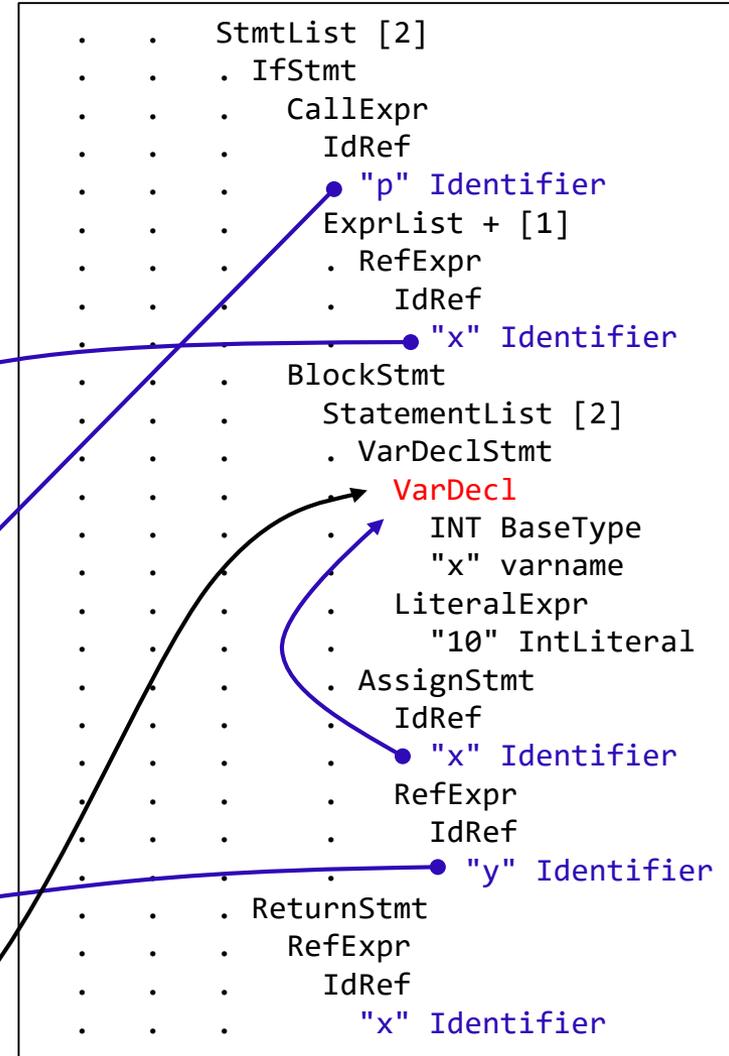
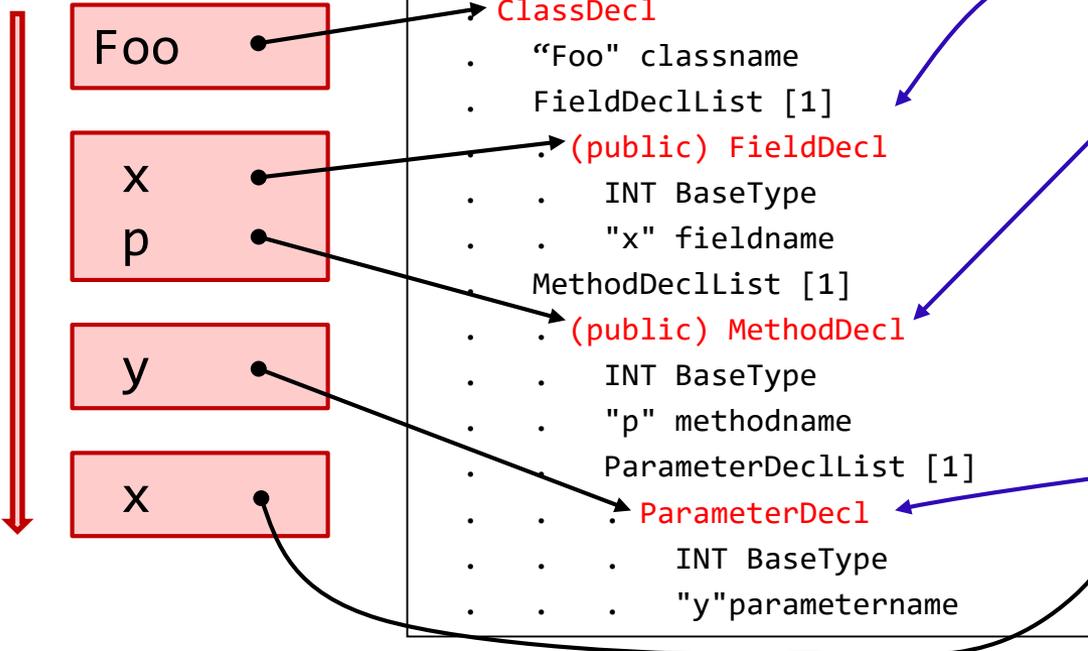
class Foo {
    int x;

    int p(int y) {
        if (p(x)) {
            int x = 10;
            x = y;
        }
        return x;
    }
}
    
```

EXAMPLE

AST $\xrightarrow{2}$
 \downarrow^1

Scoped id table



miniJava package

```

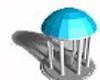
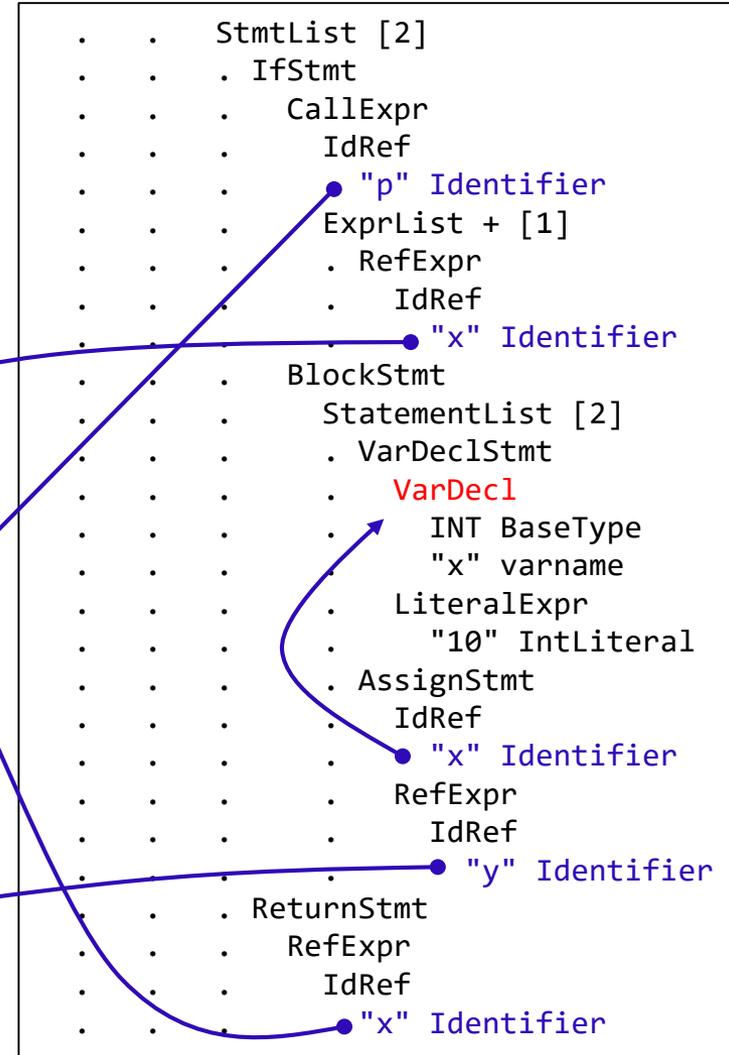
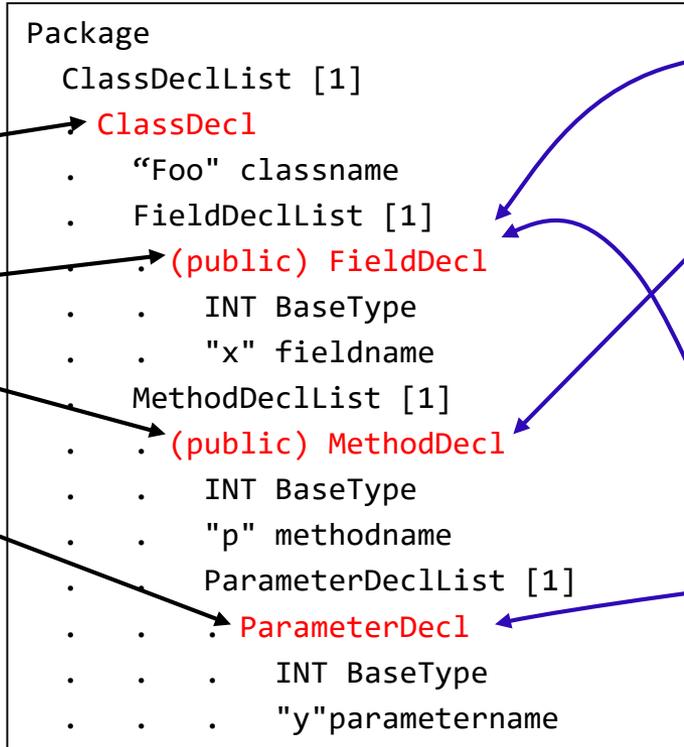
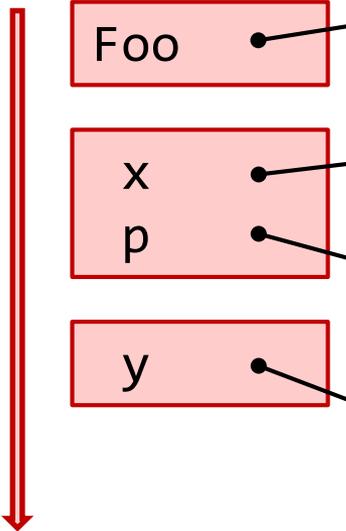
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        return x;
    }
}
    
```

EXAMPLE

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 \downarrow^1

Scoped id table



Identification

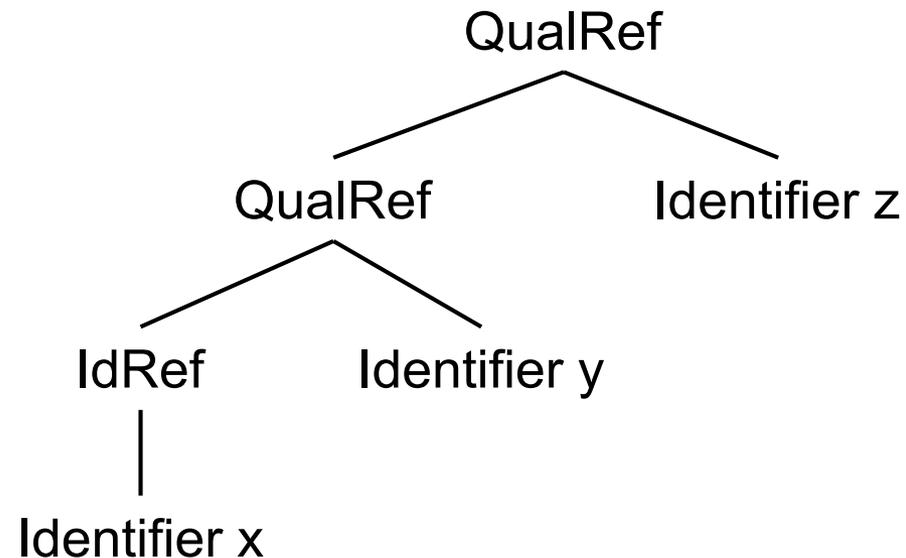
- challenges
 - Access and Visibility restrictions of MemberDecls
 - Non-static members are not always accessible
 - private members are not always accessible
 - need a “context” for a reference to make a judgment

- Qualified references

- example

- x.y.z

- what needs to be checked at each node of the Reference ast?



Implementation of Identification

- Use the Visitor pattern!

```
package miniJava.ContextualAnalysis;

import miniJava.AbstractSyntaxTrees.*;
import miniJava.AbstractSyntaxTrees.Package;
import miniJava.ErrorReporter;

public class Identification implements Visitor<Object, Object> {

    public IdentificationTable table;
    private ErrorReporter reporter;

    public Identification(Package ast, ErrorReporter reporter) {
        this.reporter = reporter;
        table = new IdentificationTable(reporter);
        ast.visit(this, null);
    }
}
```



Identification - package

```
// Package
```

```
    public Object visitPackage(Package prog, Object obj) {  
        table.openScope();  
  
        // add all the classes to the table.  
        for(ClassDecl cd: prog.classDeclList) {  
            table.enter(cd);  
        }  
        //then visit classes  
        for(ClassDecl cd: prog.classDeclList) {  
            cd.visit(this, null);  
        }  
        table.closeScope();  
        return null;  
    }
```



Identification – ClassDecl

```
// Declarations
    public Object visitClassDecl(ClassDecl cd, Object obj) {
        currentClass = cd;

        // add members so all fields and methods are visible
        table.openScope();
        for(FieldDecl fd: cd.fieldDeclList) {
            table.enter(fd);
        }
        for(MethodDecl md: cd.methodDeclList) {
            table.enter(md);
        }

        // visit all members
        for(FieldDecl fd: cd.fieldDeclList)
            fd.visit(this, null);
        for(MethodDecl md: cd.methodDeclList) {
            md.visit(this, null);
        }
        table.closeScope();
        return null;
    }
```



Identification – member declarations

```
public Object visitFieldDecl(FieldDecl fd, Object obj) {  
    fd.type.visit(this, null);  
    return null;  
}
```

```
public Object visitMethodDecl(MethodDecl md, Object obj) {  
    md.type.visit(this, null);  
    table.openScope();  
    for(ParameterDecl pd: md.parameterDeclList) {  
        pd.visit(this, null);  
    }  
    table.openScope();  
    for(Statement st: md.statementList) {  
        st.visit(this, null);  
    }  
    table.closeScope();  
    table.closeScope();  
    return null;  
}
```



PA3 Type Checking

- **Relatively simple**
 - Bottom-up traversal of AST
 - Create a typeDenoter attribute in every Expression node (or possibly in every node)
 - The type rules for predefined functions are relatively simple
 - $+, -, * \text{ etc} : \text{Int} \times \text{Int} \rightarrow \text{Int}$
 - $== : \alpha \times \alpha \rightarrow \text{Boolean}$
 - $\text{index} : \text{Array}(\alpha) \times \text{Int} \rightarrow \alpha$
 - $\text{assign} : \alpha \times \alpha \rightarrow \text{Stmt}$
 - A single upwards pass suffices for miniJava type checking
 - Study type related classes in the AST
 - TypeDenoter, TypeKind, BaseType, ArrayType, Classtype
 - create an equality function between arbitrary instances of TypeDenoter
- **run only if identification has completed successfully!**
 - e.g. `A x = new A();`



Type Checking

- **Special types**
 - *Error type*
 - Error type is *equal* to any type
 - limits propagation of errors
 - gives most useful continuation of type checking after an error
 - *Unsupported type*
 - Unsupported type is *not equal* to any type
 - therefore a value of type unsupported is not type correct in any operation
 - predefined name String can have unsupported type



Logical order of Contextual analysis

1. Identification

- check validity of declarations
 - is this declaration allowed in the current context?
- link references to corresponding declarations
- AST traversal order
 - top down, declarations before references

2. Type checking

- assign types to AST nodes
 - start from leaves using decls installed in identification to determine parent nodes
- check type agreement
 - operators and operands
 - assignment statements
- AST traversal order
 - bottom up (assuming no overloading)



Contextual analysis in a single traversal

- For each node
 - *inherit* some information from parent
 - e.g. Identification table
 - traverse subtree rooted at node
 - *synthesize* some information to return to parent
 - e.g. type of expression computed by node
 - e.g. updated identification table
- Traversing the subtree rooted at a node
 - for each child in turn
 - apply contextual analysis on child
 - providing inherited data
 - receiving synthesized data

